



Where Does CC2 Pro End?

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Where does CC2 Pro end?

The purpose of this Challenge is to create a drawing with *only* CC2 Pro core components. However, most people don't have *just* CC2 Pro. Depending on what genre folks draw for and what needs are there to be met, any combination of CC2 Pro add-ons and accessories can be present in any user's installation. How do we know where CC2 stops and where the add-ons begin?

What you'll find in this document is a list of the CC2 Pro core components that are present in a bare bones install with UU8 applied. You may be surprised, as I was, at just how far the bare bones install can take you.

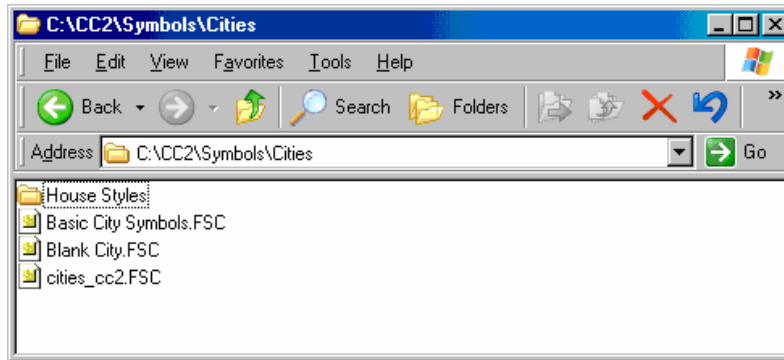
Core Components

Symbols Folder

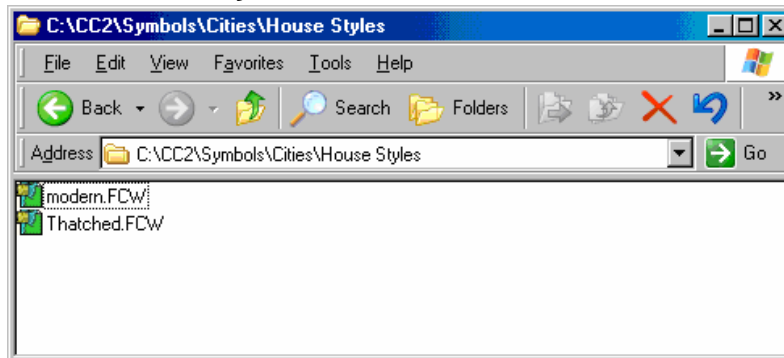
- **Cities**
 - House Styles
- **Dungeons**
- **Maps**
 - Filled
 - Line
 - Monochrome
 - Other
- **Other**
- **Perspectives**
 - Styles

Symbols

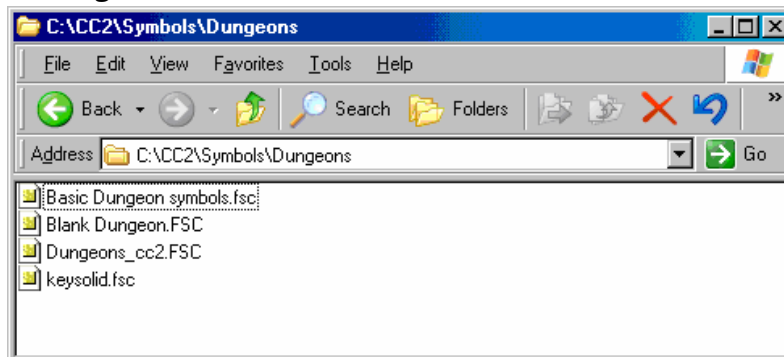
CC2\Symbols\Cities



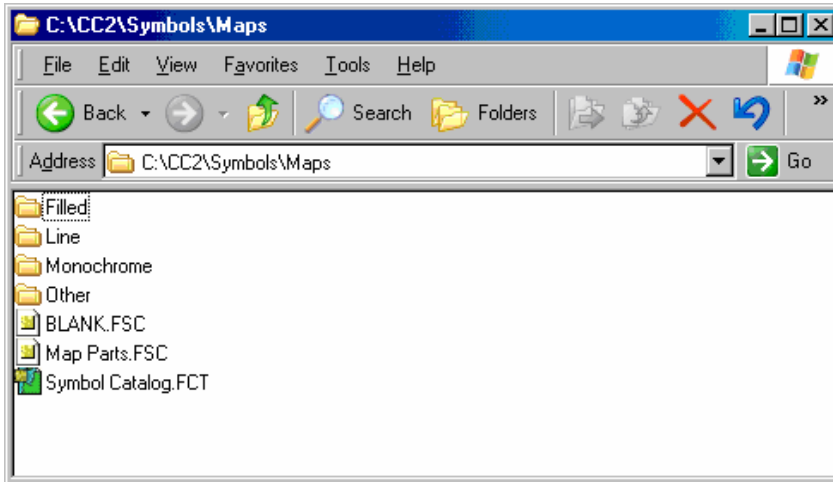
CC2\Symbols\Cities\House Styles



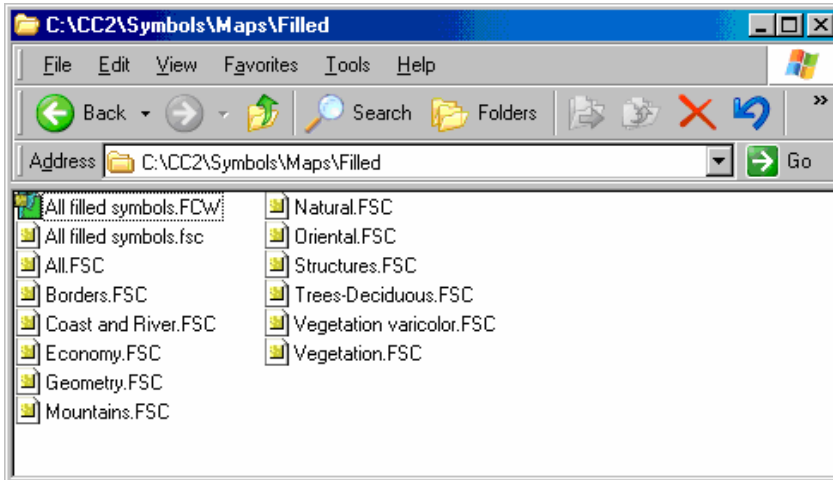
CC2\Symbols\Dungeons



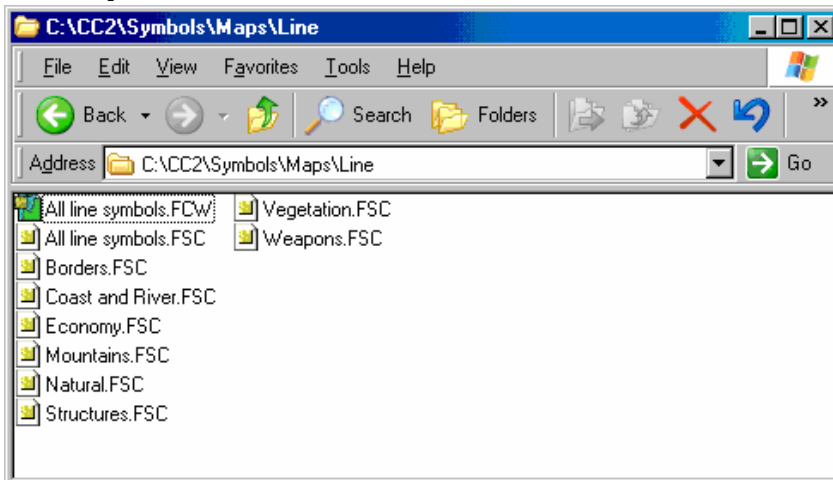
CC2\Symbols\Maps



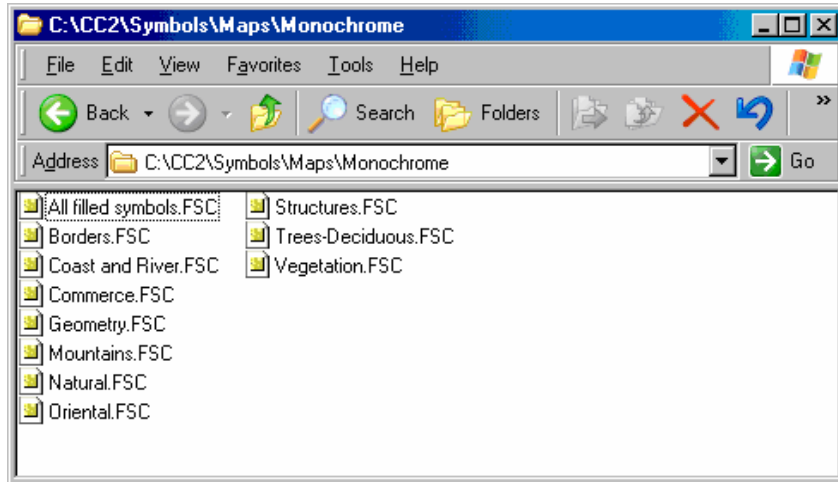
CC2\Symbols\Maps\Filled



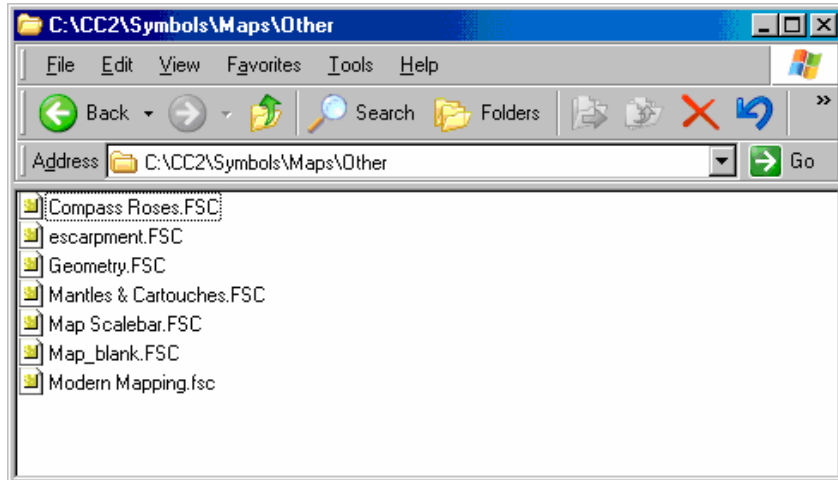
CC2\Symbols\Maps\Line



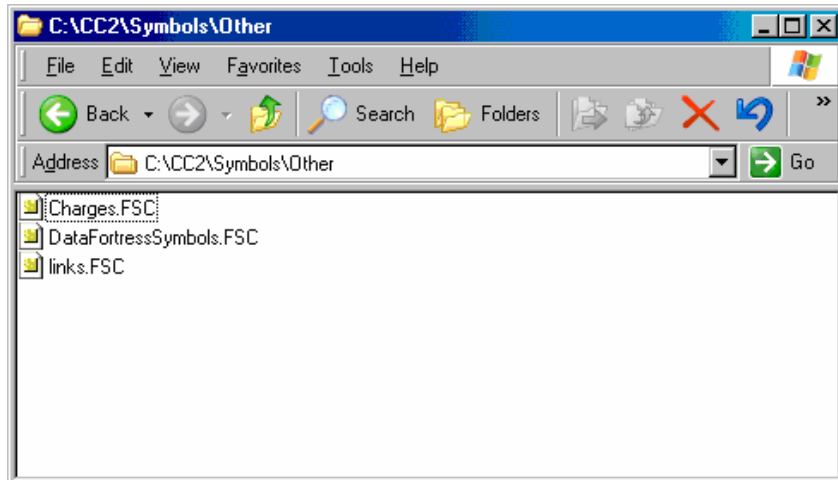
CC2\Symbols\Maps\Monochrome



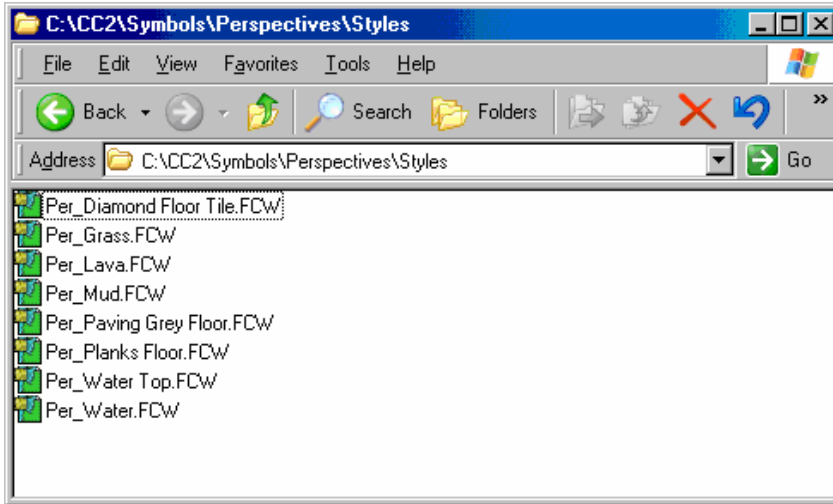
CC2\Symbols\Maps\Other



CC2\Symbols\Other

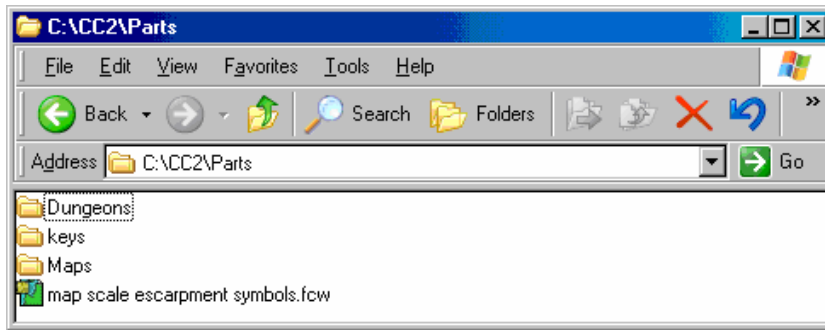


CC2\Symbols\Perspectives\Styles



Parts

CC2\Parts



Core Components

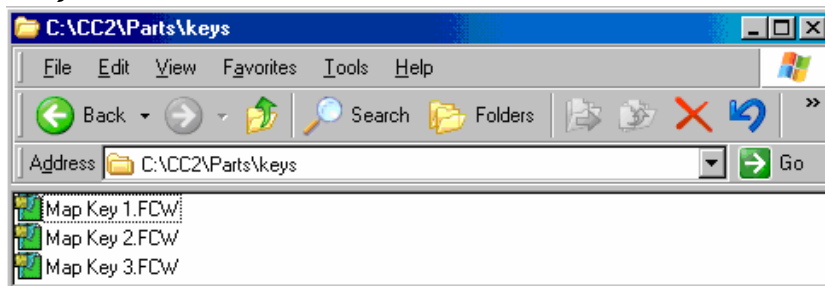
Parts Folder

- **Dungeons**
Scalebars
- **Keys**
- **Maps**
Cartouches
Compass Roses
Contours
Scale Bars

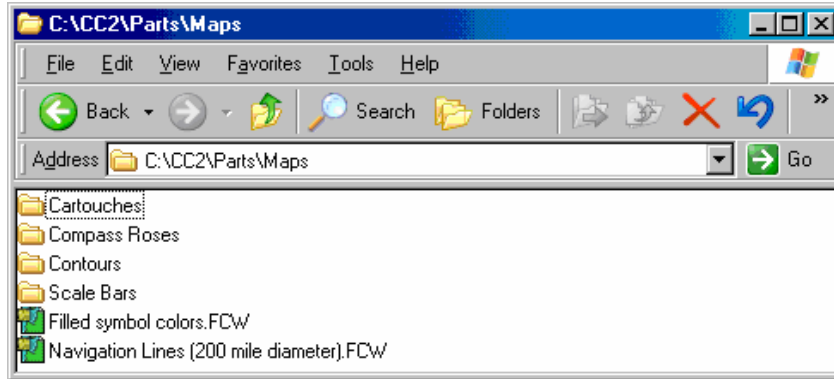
CC2\Parts\Dungeons\Scalebars



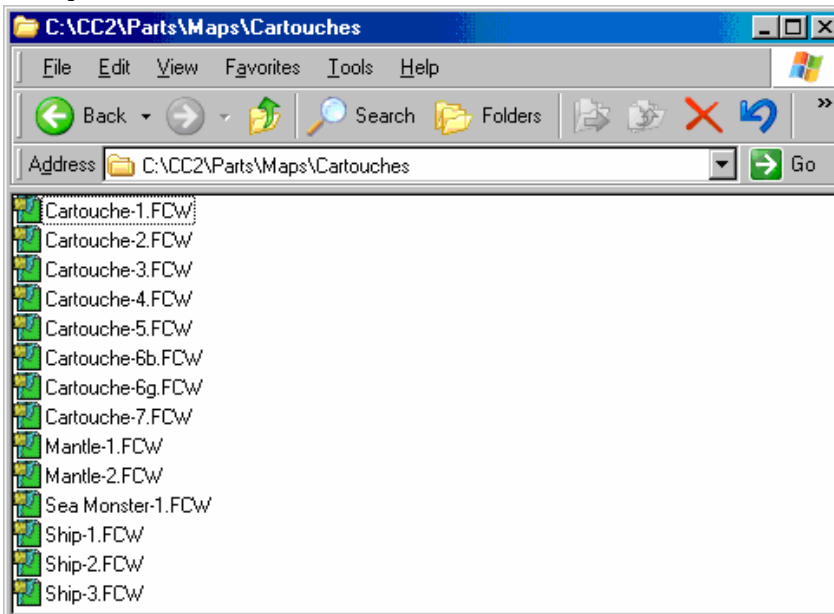
CC2\Parts\keys



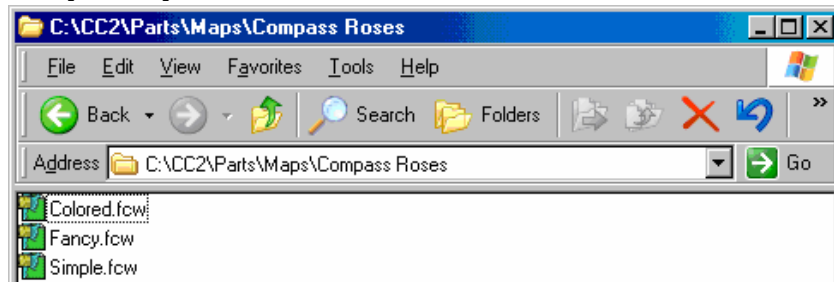
CC2\Parts\Maps



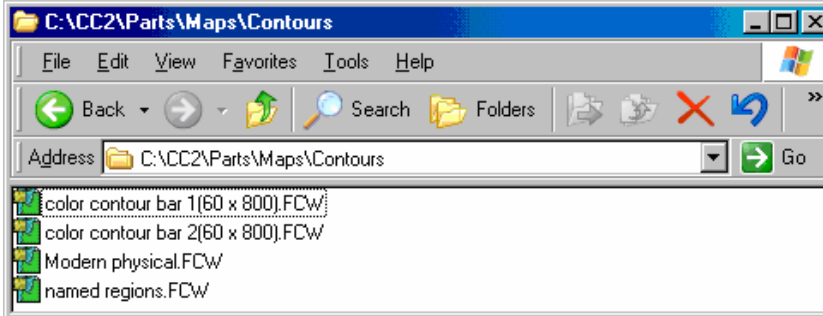
CC2\Parts\Maps\Cartouches



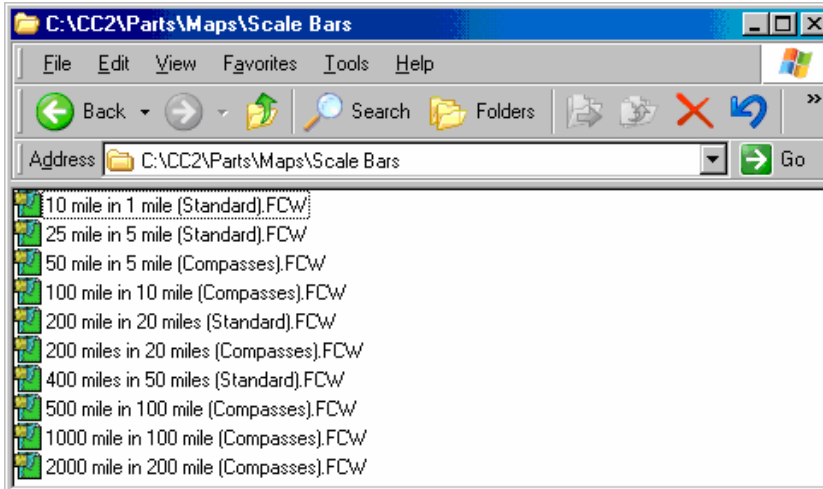
CC2\Parts\Maps\Compass Roses



CC2\Parts\Maps\Contours

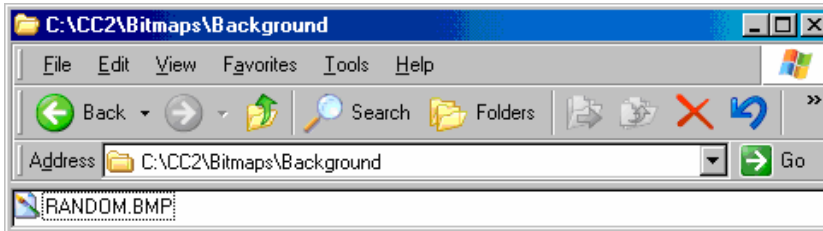


CC2\Parts\Maps\ScaleBars



Bitmaps

CC2\Bitmaps\Background

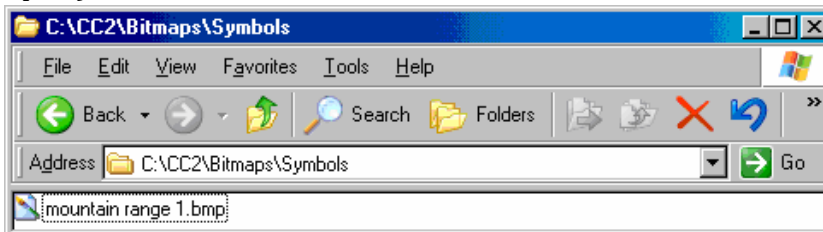


Core Components

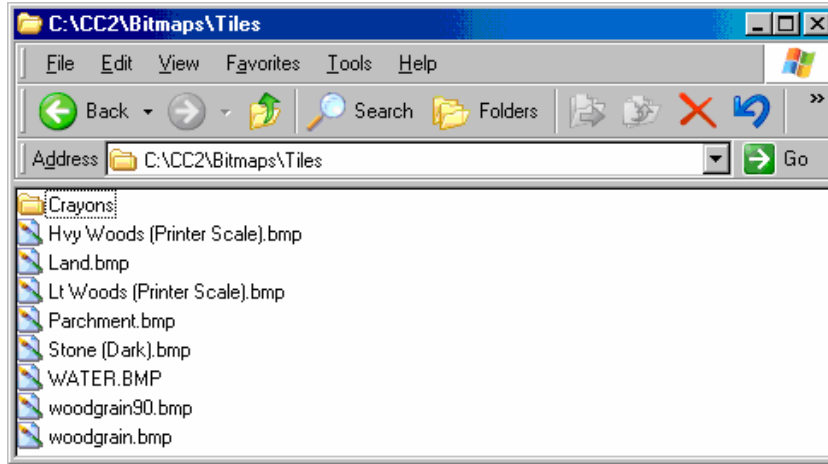
Bitmaps Folder

- **Background**
 - **Symbols**
 - **Tiles**
- Crayons

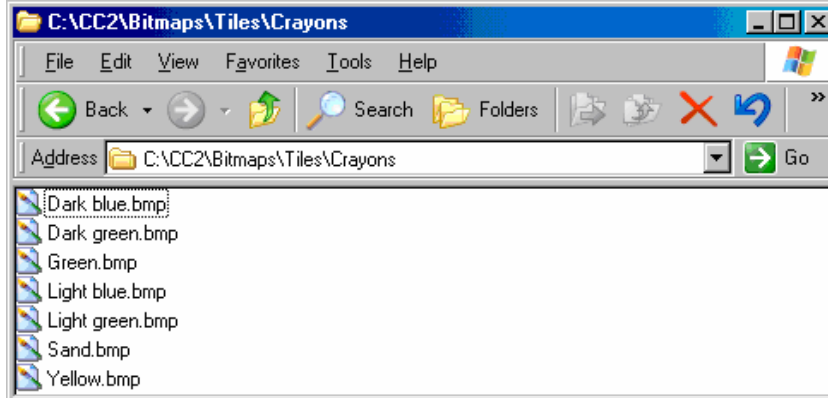
CC2\Bitmaps\Symbols



CC2\Bitmaps\Tiles



CC2\Bitmaps\Tiles\Crayons



Core Components

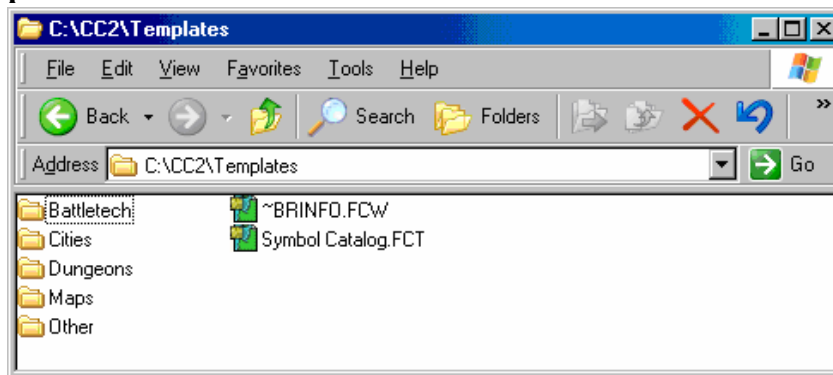
Templates Folder

- **Battletech**
- **Cities**
- **Dungeons**
- **Maps**

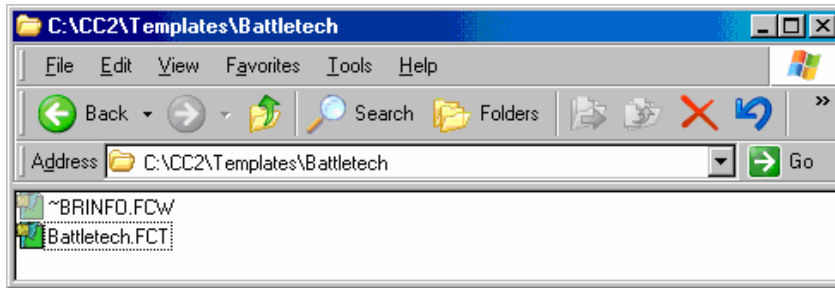
Decorative

Templates

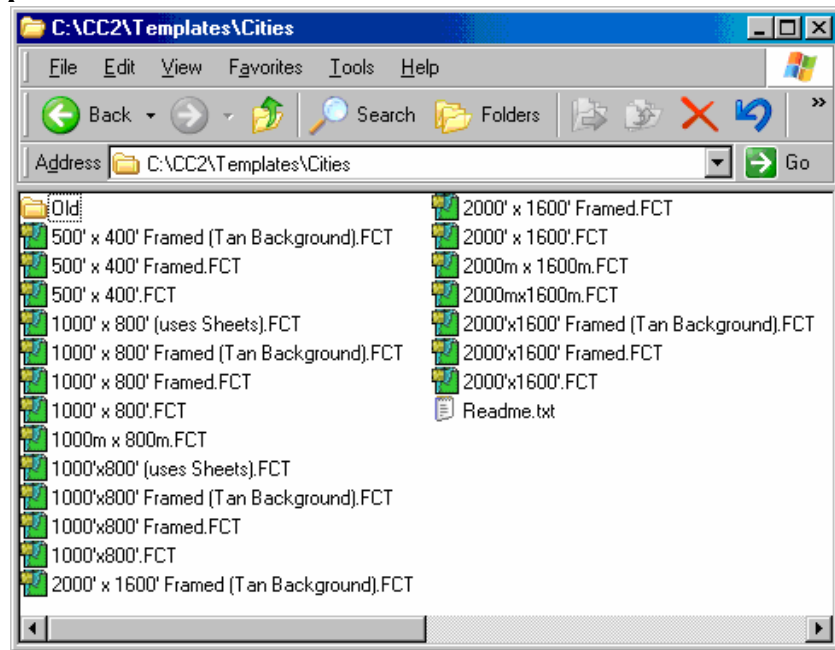
CC2\Templates



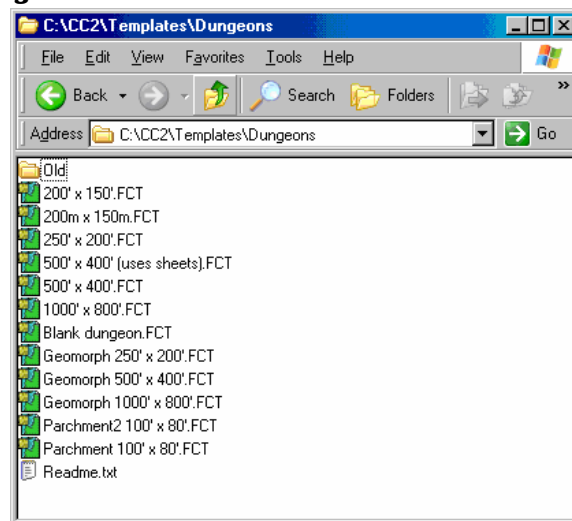
CC2\Templates\Battletech



CC2\Templates\Cities

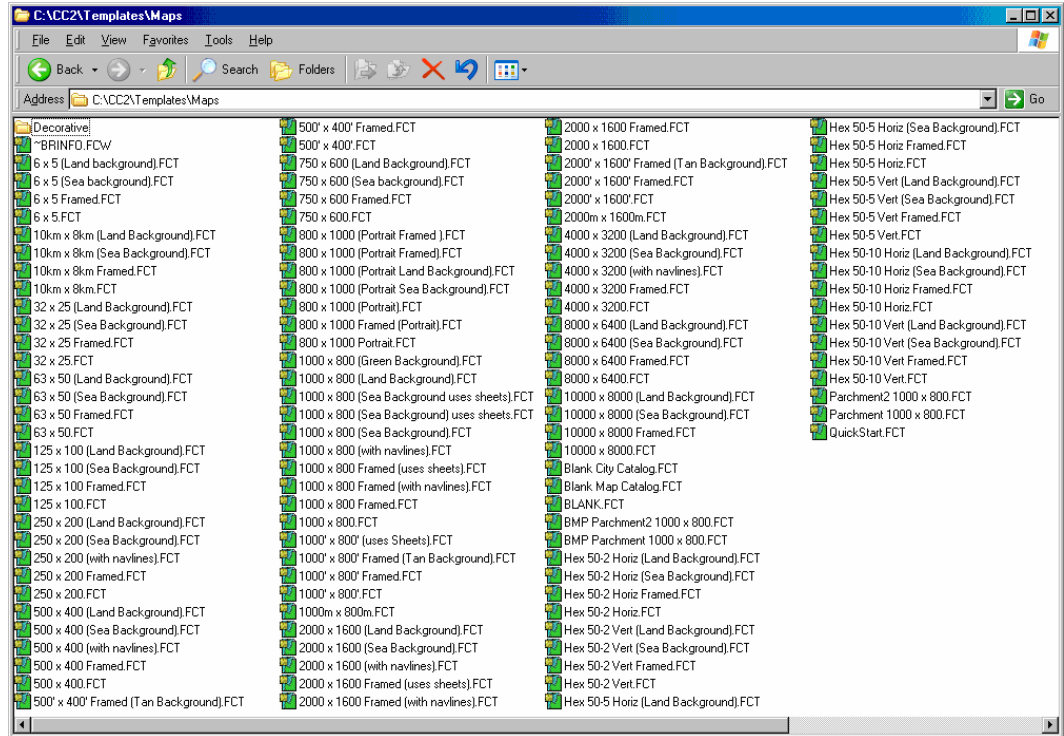


CC2\Templates\Dungeons



CC2 Pro Core Component Challenge

CC2\Templates\Maps



CC2\Templates\Maps\Decorative

